



Be the best that we can be.



# EBJ Knowledge Organiser Art and Design Year 5

Spring

Interactive installation



## Sculpture and 3D

Sculpture and 3D art bring ideas into physical space, transforming materials like stone, metal, clay, wood, or digital media into forms that can be viewed from multiple angles. Unlike painting or drawing, which exist primarily on flat surfaces, sculpture engages depth, volume, texture, and scale—inviting viewers to move around the work and experience it spatially. From the classical marble figures of Michelangelo to contemporary large-scale installations by artists like Anish Kapoor, 3D art continues to evolve, blending traditional craftsmanship with modern technologies such as 3D printing and digital modelling.



## Installation art

Three dimensional art that aims to transform a particular place.



- Often large in scale
- Location is important
- Often made using everyday objects in new ways
- Can be interactive

## Cai Guo-Qiang

Guo-Qiang was born in 1957 in the Fujian Province, China.

He grew up during China's Cultural Revolution, when explosions were part of everyday life.

Guo-Qiang took part in demonstrations against political changes.

He creates sculpture, drawings, installations and performance work.

His art explores culture, politics and science and sometimes features explosions.



## Interactive art



'The Weather Project' by Olafur Eliasson aimed to recreate a sunset using lighting, mirrors and artificial mist.

see    hear    touch    smell

## Key Vocabulary

**Atmosphere** - The mood of an artwork, for example, mysterious or joyful.

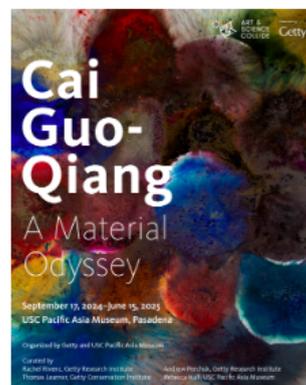
**Concept** - The idea behind an artwork.

**Location** - The place where an artwork is displayed.

**Performance art** - Artwork that is an event rather than an object.

**Scale** - The size of an artwork.

**Viewer** - The people who look at, or visit, your installation.



<https://caiguoqiang.com/>