



Be the best that we can be.

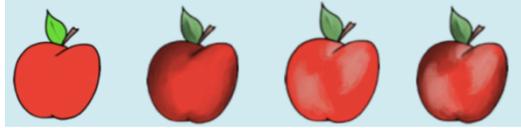
# EBJ Knowledge Organiser Art and Design Year 4

## Spring 1 Painting & mixed media: Light and dark



### Painting and mixed media: light and dark

Using tints and shades can help a painted object appear three-dimensional:



- Generating ideas from a range of stimuli, using research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome.
- Using sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome.
- Applying observational skills, showing a greater awareness of composition and demonstrating the beginnings of an individual style. Exploring the way paint can be used in different ways to create a variety of effects, e.g. creating a range of marks and textures in paint.
- Developing greater skill and control when using paint to depict forms, e.g. beginning to use tone by mixing tints and shades of colours to create 3D effects.
- Using subject vocabulary confidently to describe and compare creative works. Building a more complex vocabulary when discussing their own and others' art.
- Evaluating their work more regularly and independently during the planning and making process.

### Colour mixing



**Making colours lighter:**

+ a lighter colour  
+ water  
+ white

**Making colours darker:**

+ a darker colour  
+ black

### Painting techniques

**Dabbing**

**Stippling**

**Pointillism**

**Adding texture to paint**

**Washes**

**Using different tools**

### Learning objectives

I will share ideas about a painting. I can describe the difference between a tint and a shade. I will mix tints and shades by adding black or white paint. I can discuss real-life experiences of how colours can appear different. I am able to use tints and shades to paint an object in 3D. I try different arrangements of objects for a composition, explaining their decisions.



I can produce a clear sketch that reflects the arrangement of their objects. I will create a final painting that shows an understanding of how colour can be used to show light and dark, and therefore show three dimensions. Paint with care and control to make a still life with recognisable objects.

### Key Vocabulary



<b>Composition</b>	Putting different elements together in a pleasing way
<b>Hue</b>	Describing an exact colour: sky blue, dark green, rose pink
<b>Proportion</b>	How big a part of something looks compared to the rest of it
<b>Shade</b>	Adding black to a colour makes a shade
<b>Shadow</b>	A dark area created when light is blocked
<b>Still life</b>	An artwork showing a collection of things that don't move, e.g. objects rather than people
<b>Tint</b>	Adding white to a colour makes a tint
<b>Tone</b>	How light or dark a colour is